

Assembly Instructions

The package contains 5 sheets: two double and one single sheets.

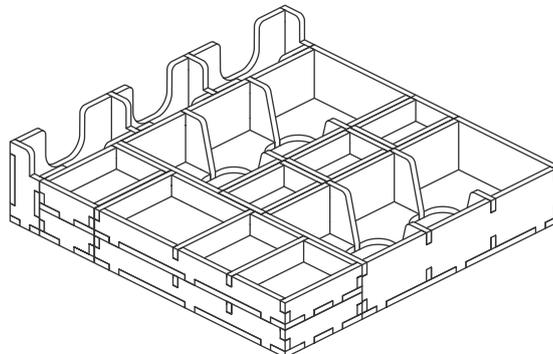
After assembly the trays are put in up to two layers in the original game box.

Ordinary PVA glue is required when assembling each tray.

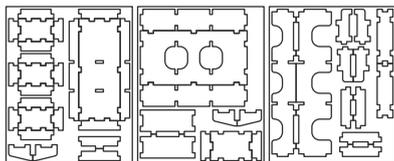
Please make sure you **dry-assemble** each tray correctly before gluing it together.

Please check www.foldedspace.com for general assembly tips.

FS-FINS

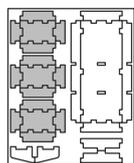


Sheet 1, 2 Sheet 3, 4 Sheet 5

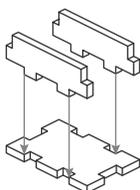


Tray 1a, b, c, d, e, f (the trays are identical)

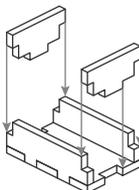
Sheet 1, 2



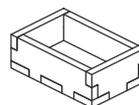
Step 1



Step 2



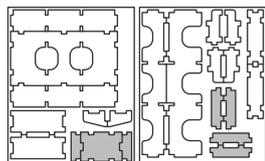
Finished tray



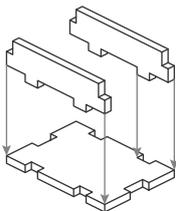
Tray 2a, b

(the trays are identical)

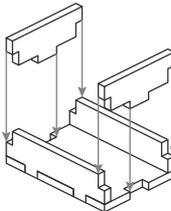
Sheet 3, 4, 5



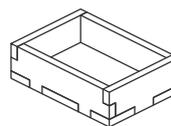
Step 1



Step 2



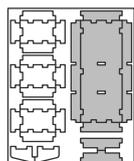
Finished tray



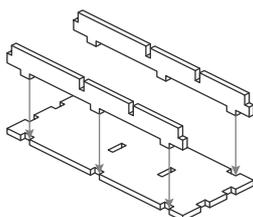
Tray 3a, b

(the trays are identical)

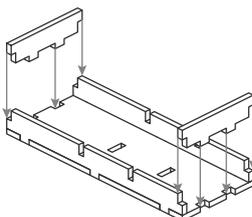
Sheet 1, 2



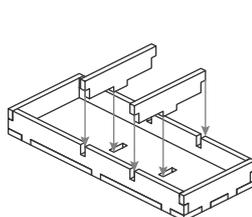
Step 1



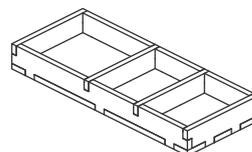
Step 2



Step 3

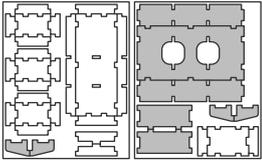


Finished tray



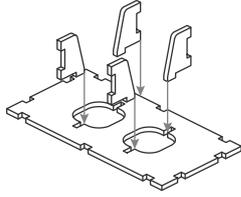
Tray 4a, b

Sheet 1, 2, 3, 4

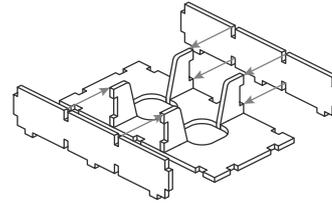


(the trays are identical)

Step 1

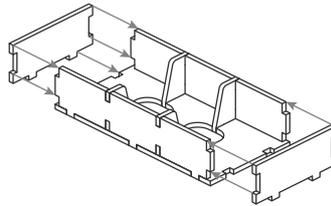


Step 2

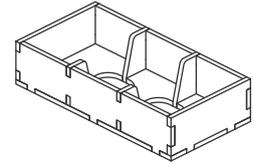


Note that the colour print has a gradient from dark to light. Make sure that you match the walls and dividers darkness levels to the tray base.

Step 3

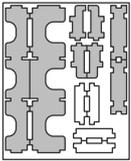


Finished tray

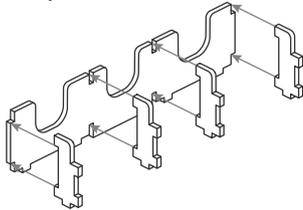


Tray 5

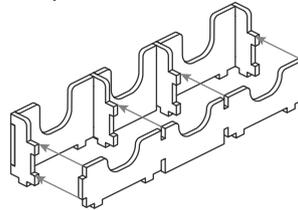
Sheet 5



Step 1



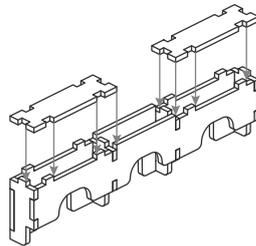
Step 2



Note that the colour print is lighter in the middle of the tray than at the ends. Make sure that you match the small pieces to the darkness levels of the longer walls.

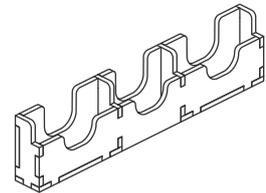
Step 3

(flip 180°)

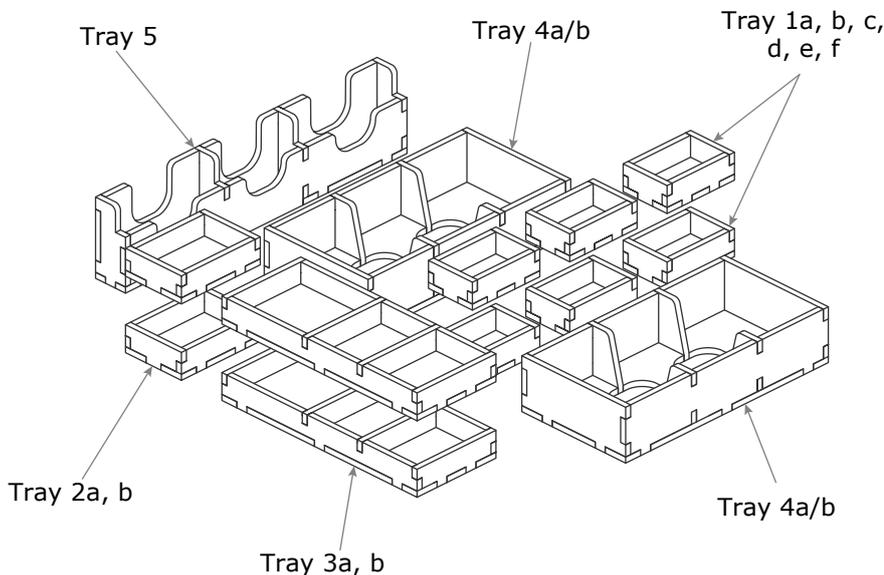


(flip 180°)

Finished tray



FS-FINS



Please check www.foldedspace.com for photos of this insert in use.

Tray legend

- Tray 1a, b, c, d, e - player divers
- Tray 1f - week tracker token
- Tray 2a - achievement tiles
- Tray 2b - spare tray for future expansions
- Tray 3a, b - egg, young and school tokens
- Tray 4a, b - fish cards
- Tray 5 - starter fish cards, nautoma cards and first player token